

This term we will be learning...

English	Maths	RE
<p><b>Reading:</b> To infer feelings, thoughts and motives of characters. To infer and justify with evidence from the text. To predict what might happen</p> <ul style="list-style-type: none"> <li><b>Writing (SPAG):</b> To confidently use a range grammar and recognise word classes: prepositions, adverbs, adjectives, conjunctions, determiners and verbs. To use a wide range of punctuation including: , “ ‘</li> </ul> <p>To plan, write and edit a warning story with a setting focus, a balanced argument discussion, a Greek myth story with character focus and instructions.</p>	<p>Place Value: Round numbers to the nearest 10, 100 and 1000. Explore numbers on a number line. Order and compare 4-digit numbers. Addition and Subtraction – column methods Measurement – length and perimeter Multiplication and Division – multiply and divide by 10 and 100 Times table facts for 3s, 4s, 6s and 7s.</p>	<ul style="list-style-type: none"> <li>People – Jesus’ family tree: Abraham, Jacob and sons, Ruth and Naomi, King Solomon and Joseph.</li> <li>Called – Samuel and David, Confirmation and Baptismal promises.</li> <li>Gift – Jesus is the Messiah, the Wise Men.</li> </ul>
<p><b>Science</b></p> <ul style="list-style-type: none"> <li>Digestion</li> <li>Teeth – types and their function</li> <li>Digestive system - its parts and their function</li> <li>Food chains, prey and predators</li> </ul>		<p><b>PE</b></p> <ul style="list-style-type: none"> <li>Athletics                      Games</li> <li>Gymnastics                      Dance</li> </ul>
<p><b>Geography</b></p> <p>Map skills within History work.</p>		<p><b>Computing</b></p> <ul style="list-style-type: none"> <li>Coding with Scratch</li> </ul>
<p><b>History (main focus this term)</b></p> <p>Anglo-Saxons and Vikings (Invaders and Settlers)</p> <p>Rules and Royalty (Magna Carta, King John)</p> <p>Crime and Punishment</p>		<p><b>Art</b></p> <p>Formal elements of art</p> <ul style="list-style-type: none"> <li>Exploring shape and tone</li> <li>Using geometry in sketching</li> </ul>

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